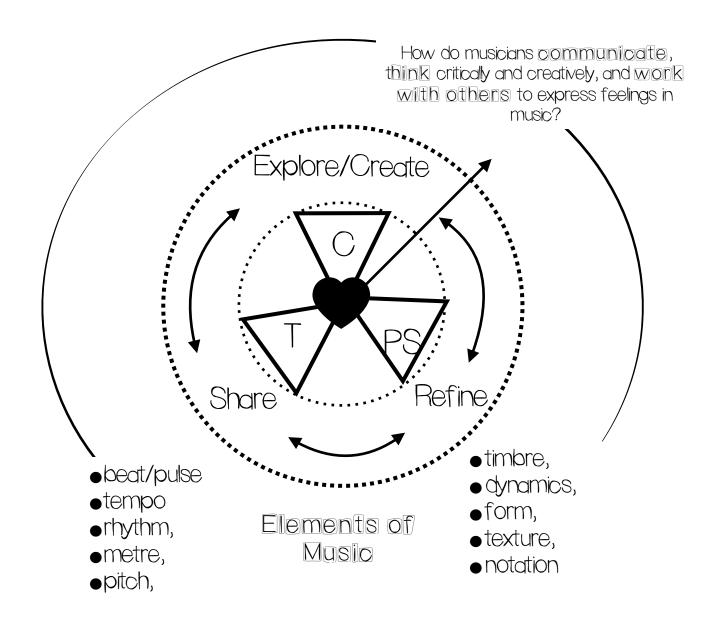
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Music Capstone Project 2018

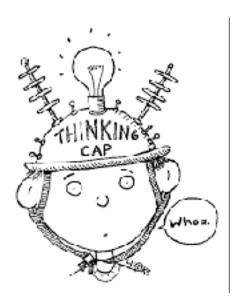


How do you we feel music? Initial thoughts:

Brainstorm



Questions to Think About



What is music?

What are genres of music?

What is music you love to listen to? Sing? Play?

What's a song you love to sing?

What gives things meaning? What makes it 'good'?

What are different feelings?

When is a time you have you noticed your feelings?
When do we hear music? How does it affect us?
How do performers effect the audience's mood?
Do performers always feel what they sing about/play?

How do we really know we like a song vs.

are we told we like a song by the media?

How do we react to music by ourselves and with others?

How do musicians use/manipulate the elements of music to manipulate an audience's feelings?

What could you explore? Brainstorm as many ideas as you can. Quantity not quality ideas:

Brainstorm



Final Plan & Proposal

Conference & Proposal DUE

Explore/Create: What specifically am I going to explore and create to demonstrate how we feel music? Who is your audience? What do you want them to feel?

Refine: What strategies will you use to practice and/or research, and make your demonstration of the question specific and clear for your audience?

Share: How will you share your work with your target audience?

Final Reflection

Describe the first version(s) of your demonstration versus your final product (your process beginning to end).

How do we feel music?

What modifications and/or next steps will you take?

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Learning Map

Emerging C/C+	Proficient B	Exceeding A
Designs a demonstration of the question with a surface level exploration of ideas and thoughts, somewhat refined planning and practice, and sharing of their product with target audience.	Designs a demonstration of the question with general exploration of ideas and thoughts, refined planning and practice, and strong sharing of their product with target audience.	Designs an intentional demonstration of the question with clear and thoughtful exploration of ideas and thoughts, refined planning and practice, and polished sharing of their product with target audience.
Demonstrates some feeling through the use and manipulations of few musical elements.	Demonstrates feelings through the use and manipulation of musical elements.	Demonstrates a variety of feelings through the use and manipulation of several musical elements working together simultaneously and seamlessly.
Communicates a surface level intention of the feelings evoked by the demonstration.	Communicates the intention behind the feelings evoked by the demonstration and can apply and compare it to different styles/genres of music.	Clearly and effectively communicates the intention behind the feelings evoked by the demonstration and how it could apply and compare in different styles/genres of music and how it may compare and apply in different media/arts.
Reflects on the basic idea of the question from brainstorm to presentation and shows little growth of understanding from the initial idea(s) of the question.	Generally reflects on the ideas of the question from brainstorm to presentation with examples and shows some growth of understanding from the initial idea(s) of the question.	Thoughtfully reflects with detailed examples on the progress from brainstorm to presentation and shows growth and depth of understanding from the initial idea(s) of the question.